



WICKENSLEY
PARTNERSHIP
TRUST.

Edition 6

M

2024

EACH TECHNOLOG

Curriculum Newsletter

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The Design and Technology curriculum aims to develop students' skills, knowledge, values and passion for Design and Technology, to allow them to be successful in an ever-changing world.

Students will develop their problem solving, organisation, planning, creativity and analysis skills, through a carefully developed curriculum. This provides opportunities for students to gain understanding of a range of materials, ingredients and the impact these have on themselves and the world around them.

growth mindset, are instilled in students throughout their education in Design and Technology at WPT. A deep passion for the subject is developed, through highly-engaging and relevant curriculum content, with an emphasis of involving industry in the classroom, through an extensive network of links with third parties.

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- Money Box Project
- Ali-Mals Project
- Pewter Casting Project

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- Fruit Salad
- Deli Salad
- Pizza Toast
- Breakfast Muffins
- Apple Crumble

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Immerse Yourself

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through effective teaching

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Our rewards system can be broadly split into four categories: classroom level, subject level, school level, and subject level. Check out the links below for more information.

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students a range of pathways, post secondary education.

The Technology curriculum is forward thinking in creating opportunities to enrich students' experiences, always looking for opportunities to work with external parties from a range of backgrounds from industry partners, local employers, FE and HE, to be involved in enriching the Technology curriculum.

it goes far beyond that now, as capabilities in digital and tech have found specialisms within technology. Check out some of the companies below that started small but think big in the technology world.

